

# British TREC Rulebook:

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New and amended rules for the 4<sup>th</sup> edition, effective from  
1 April 2018

[Page numbers shown are for the 3<sup>rd</sup> edition.]

Re-numbered 2.1 [was A1.1] \_\_\_\_\_ Code of Conduct (page 4)

Amend final paragraph to read: If a competitor or official is reported for one of the above they may be disqualified from the event and **the matter may be investigated by a disciplinary panel.**

Amended 2.2 Disciplinary Panel (page 5)

The disciplinary panel:

- Consists of three members, two representatives from the Board of TREC GB and a representative from the competition organisers. **Neither of the Board members will be a representative of the region within which the event was held and they will be representatives of different regions.**
- **Investigates the matter within 14 days of the incident. The facts of the situation should be sought from all persons party to it and these persons should also be invited to speak at the hearing.**
- Informs the competitor/official of the results within 24 hours of the hearing. **The competitor/official then has 7 days to decide whether they wish to appeal. An appeal would be heard by the TREC GB Board within 28 days and the decision of the Board is final.**

**Any period of disqualification or suspension must be approved by the TREC GB Board, either by email (provided at least 70%**

**of current serving Board members vote) or at a Board meeting.**

Amended 2.5 Additional rules for specific countries/ competitions (page 6)

New final paragraph added: **Organisers/ Technical Delegates running Level 4 classes may wish to use the FITE TREC Rulebook alongside this Rulebook. Notice should be given to the FITE Liaison Working Group of intention to do this (contact details can be found via [www.trecgb.com](http://www.trecgb.com) or [admin@trecgb.com](mailto:admin@trecgb.com)) and the WG will also supply a copy of the FITE rules on request. Riders entering Level 4 classes to be run wholly/ partly under FITE rules MUST be informed prior to the competition that this will be the case (ideally in the competition schedule).**

Amended 3.3.4 Age Requirements - Riders (page 8)

First sentence now reads: Competitors must be 14 years or older on day of competition to compete as individuals **in competitions/ classes including a POR phase.** [Remainder as 3<sup>rd</sup> edition.]

Amended 3.5.5 International Competitors (page 10)

**An 'International Rider' is a rider who has been selected to represent Great Britain at a FITE TREC Senior Championship ie the World or European Championships as a team member or individual in the current year or the previous 3 years. This definition does NOT include riders who have been selected to represent Great Britain at the Young Rider (21 years and under) Championships.**

- International Riders may only compete as individuals at Level 1 Hors Concours (HC) [ie non-competitively].

- They can compete as part of a pair at Level 1 but will be penalised by **having 50 points deducted from their own score**.
- At Level 2 International Riders may compete as individuals or as part of a pair but will be penalised by **having 50 points deducted from their own score**.

**It is the responsibility of the rider to inform the organiser when entering a Level 1 or 2 competition that they are an International Rider and therefore need to have a penalty applied or will be riding HC.**

**These penalties also apply to International Riders competing at Level 2A.**

Amended 3.11.5 Whips/Spurs (page 18)

Last paragraph now reads: Spurs, if worn, must not exceed 3cm, **must not point upwards** and must be rounded. [Remainder as 3<sup>rd</sup> edition.]

Amended 4.9.5 Control of Shoeing (page 26)

2<sup>nd</sup> paragraph now reads: All judges are responsible for monitoring the soundness of the horses that they see and should seek help if they are concerned about any horse at any time. Rider(s) **will** be held in a CP until the TD or vet arrives if the judge feels it is necessary for them to be called, but the rider(s) **will** not be penalised for this held time.

Amended 5.2.1 Crossing Start and Finish Line (page 34)

The **whole** horse must cross the start and finish line in the required gait in order to be able to score.

Amended 6.7.5 Rider Fall (page 45)

[As 2<sup>nd</sup> edition] ... Competitions in Scotland ONLY

Riders falling during the PTV phase will not be allowed to continue, all points scored up to that point will count and the rider is not eliminated.

**A fall during this phase does not result in elimination from the competition unless the Technical Delegate or a first aider considers the competitor unfit to continue.**

Amended 6.7.11 Horse Fall (page 45)

Amend 2<sup>nd</sup> paragraph to read: A horse fall will lead to elimination from the PTV phase. **A fall during this phase does not result in elimination from the competition unless the Technical Delegate or a vet considers the horse unfit to continue.**

Amended 6.11.7 Penalties (page 50)

	Points
Brutality	<b>Maximum -5</b>
Dangerous method	<b>Maximum -5</b>

[Remainder of rule as 3<sup>rd</sup> edition.]

Amended A2.3 Body protectors (page 56)

Insert as 2<sup>nd</sup> sentence: **All body protectors must have a label dated 2009 or later.**

*[Appendix 6 now has black bars down each side, in order that it is easier to find when flicking through the book.]*

Data Sheets for Gait obstacles (odd pages between page 67 and 71)

*Suggested variation for level 4 ONLY (Competitors MUST be informed before they start the course if this variation is being used).*

**Gait: Canter = +3 points, Trot = -2 points. Any walk in the obstacle gives Effectiveness = 0.**

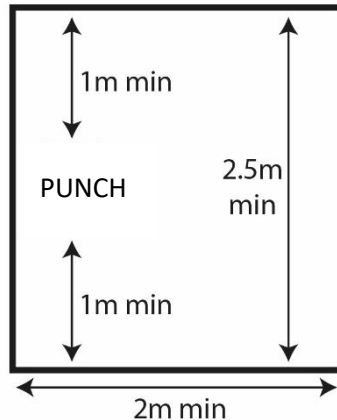
Additional Data sheet S-8 Ticket Punch (ridden & led) (after page 81  
3<sup>rd</sup> edition)

**Objectives:**

The rider must punch the card using the ticket punch suspended within the area.

**Notes:**

The rider will be given a card by the judge before entering the area. Judging will commence when the horse/rider enters the marked area. The rider should punch the card and then return it to the judge (outside the area). The course designer may specify whether the punch is suspended on the near or off side.



**Effectiveness faults:**

- Running out or circling before entering the obstacle
- Refusal including stepping back
- Rider letting go of punch or string before card has been punched
- Horse moving one or more feet while the rider punches the card (each movement = 1 fault)

The gait that the horse enters and leaves the obstacle is not fixed. The rider may rein back without stirrups.

**Style evaluation:**

- Calmness and obedience of the horse
- Lightness, balance and accuracy of rider
- Discreet rider aids

Amended A7.4.4 Tack and equipment (page 88)

Insert in numbered list: **3. Medical armband and horse & rider ID are not required in arena TREC competitions.**

Additional final paragraph: **A rider found to be using equipment that is prohibited under this Appendix or any rule in Chapter 6 will be penalised as detailed in Rule 6.11.6, except that the maximum number of penalties which may be given is reduced to 15.**

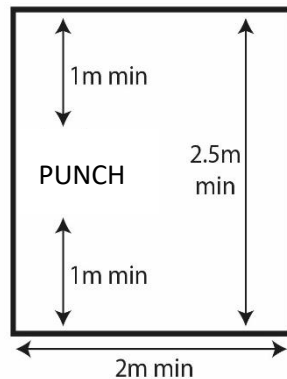
Additional Obstacle in Appendix 10 Course Building Details: Ticket Punch (pages 124)

### **Ticket Punch**

Data sheet on page 87 [of 4<sup>th</sup> edition].

#### *Description*

A marked area containing a suspended ticket punch (orienteering clicker). The rider collects a card from the judge (outside the area) and punches the card with the ticket punch (either riding or leading the horse) and then returns the card to the judge.



### *Features & dimensions*

- A marked area at least 2.5m long and 2m wide containing a suspended ticket punch.
- The area must start at least 1m before the punch and extend for at least 1m after it.  
These dimensions are the MINIMUM size permitted. Course builders are encouraged to make the obstacle larger if space allows.
- The punch should be suspended at a height of approximately 1.5-2m using a string of at least 70cm long.
- The punch must be positioned fully within the marked area, though it can be in the centre or at the side of the area.
- A natural or man made object may be used to suspend the punch, provided it is stable and strong enough to support the punch for the duration of the level/class.
- The rider can be required to punch the card from the near or off side, or it can be left to their choice.

### *Equipment*

- 1 pair of red and white flags
- 1 number
- Marking equipment: sand, paint etc.
- One tree / bush / jump stand / etc on which to suspend ticket punch.
- One ticket punch (orienteering clicker type)
- [Note – if no orienteering clicker is available, a pen can be suspended on a string as specified and the rider then signs or marks the card instead of punching it.]